

Sunday	Monday			Tuesday			Wednesday			Thursday			Friday			Saturday				Color Code			
	Studio 1	Studio 2	Studio 3	Studio 1	Studio 2	Studio 3	Studio 1	Studio 2	Studio 3	Studio 1	Studio 2	Studio 3	Studio 1	Studio 2	Studio 3	Studio 1	Studio 2	Studio 3					
	Wiggles & Giggles 9:30-10:10		Baby Bee Yogis 9:20-10:00							Wiggles & Giggles 8:35-9:15								Creative Movement & Ballet 8:00-9:00	Wiggles & Giggles 8:20-9:00	Open Acro 8:15-9:00		Ages 0 - 2.5	
Tappin' Tots 10:15-11:15			Toddler Hip Hop 10:15-11:15							Creative Movement & Ballet 9:30-10:30								Ballet Technique 9:30-10:30	Toddler Acro 9:15-10:15	Mini Bees 9:00-10:30		Ages 3-5	
																		Beginner Acro 10:30-11:30	Creative Movement & Ballet 10:30-11:30	Beginner Acro 10:30-11:30		Ages 5-7	
																			Wiggles & Giggles 11:30-12:10				Ages 8+
		Ballet III 4:30-5:30	Yellow Jackets 4-5:30		Ballet I 4:00-5:00pm	Buddy Bees 4:00-5:00		Yellow Jackets 4-5:30	Yellow Jackets 4-5:30		Hip Hop I 4:30-5:30	Toddler Acro 4:30-5:30		Beginner Tap 4:30-5:30	Competition Technique 4-5:15								Ages 10+
	Jazz III 5:30-6:30	Ballet I 5:30-6:30	Ballet Technique 5:30-6:30	Apprentice Bees 5-6:30	Apprentice Bees 5-6:30	Ballet II 5:30-6:30	Ballet Technique 5:30-6:30	Jazz IV 5:30-6:30	Ballet Technique 5:30-6:30	Hip Hop II 5:30-6:30	Acro I 5:30-6:30	Beginner Jazz 5:30-6:30	Tappin' Tots 5:30-6:30	Competition Technique 5:15-6:15	Beginner Jazz 5:30-6:30								Ages 12+
	Tap I 6:30-7:30	Ballet IV 6:30-8	Jazz II 6:30-7:30	Tap II 6:30-7:30	Adult Barre & Ballet 6:30-7:30	Acro IV 6:30-7:30	Tap IV 6:30-7:30	Beginner Hip Hop 6:30-7:30	Beginner Hip Hop 6:30-7:30	Beginner Tap 6:30-7:30	Acro II 6:30-7:30	Hip Hop III 6:30-7:30	Jazz I 6:30-7:30	Pointe/ Pre-Pointe 6:15-7:15	Lyrical/ Contemporary 6:30-7:30								Adult
		Adult Adv. Open 8-9		Tap III 7:30-8:30	Adult Int. Open 7:30-8:30		Adult Tap II 7:30-8:15			Adult Tap I 7:30-8:15	Acro III 7:30-8:30			Modern 7:30-8:30									Determined by skill level
								Adult Jazz II 8:15-9:00			Adult Jazz I 8:15-9:00												Competition Team: Invite Only